



	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing	- Use a range of media to make marks. - Use and begin to control and range of media. - Draw on different surfaces and in different scales. - Produce lines of different thickness and tone using pencil. - Experiment with chalk to create pictures. - Start to produce different patterns and textures.	- Experiment with a range of media: pencils, crayons, pastels, charcoal, chalks. - Name, match and draw lines and marks from observation. - Draw on different surfaces with a range of media. - Working from memory and imagination use line to create patterns and represent objects seen, remembered or imagined working spontaneously and expressively. - Observe and draw shapes from observation. - Make large and small scale observational drawings. - Look at objects from different angles.	- Can use drawing tools with increased control to investigate marks and represent observations, memories with purpose and intention. - Can draw carefully in line from observation, recording shape and positioning all marks and features with some care. - Experiment tone by drawing light and dark lines, light and dark patterns and light and dark shapes – using different grades of pencils as well as different amounts of pressure. - Begin to investigate shading techniques, experimenting with light and dark. - Experiment with chalk and charcoal. - Make line and shape drawings adding light and dark tone, colour and features. - Use a viewfinder to select a section of a view or image and record what is selected in the frame.	- Make marks and lines with a wide range of drawing implements – charcoal, pastel, chalk, pencil. - Experiment with ways in which surface detail can be added to drawings. - Experiment with different grades of pencil to create lines and marks. - Experiment with different grades of pencils to draw different forms and shapes. - Explore shading with different media to achieve a range of light and dark tones, black to white. - Apply simple use of pattern and texture in a drawing. - Draw objects from different viewpoints: above, below, front, back. - Plan, refine and alter their drawings as necessary.	- Begin to show in their drawings that objects have a third dimension. - Can use different grades of pencils and other drawing implements to achieve variation in tone. - Applies tone to a drawing in a simple way. - Experiment with different shading techniques of hatching and cross hatching.	- Work from a range of sources including observation and photographs. - Work in a sustained and independent way to create drawings. - Develop lose observational skills using view finders. - Begin to use simple perspective in their work using a single focal point and horizon. - Begin to show an awareness of proportion in drawing objects and figures. - Begin to investigate how shadow can be shown when drawing objects. - Experiment with different shading techniques hatching, cross hatching, scumbling, stippling and blending/smudging.	- Work from a range of sources including observation and photographs. - Work in a sustained and independent way to create detailed drawings. - Develop close observational skills using a variety of view finders Use different techniques for different purposes e.g. shading, hatching etc. - Begin to develop an awareness of scale and proportion in their drawings of landscapes e.g. foreground, middle ground and background. - Explore colour mixing and blending techniques with coloured pencils.
Painting	- Use a variety of tools and techniques to paint including every day and natural objects. - Can investigate mark making using thick brushes, sponge brushes for particular effects. - Recognise and name primary colours being used. - Mix colours to try to match those in a picture or on an object. - Explore working on different surfaces and in different ways.	- Experiment with painting with different brush sizes and types. - Name the primary colours and identify them on a colour wheel and in other forms e.g. environment, magazines. - Mix primary colours to make secondary colours, predicting resulting colours. - Find collections of colours. - Explore lightening and darkening paint without the use of black or white. - Experiment with different types of paint – powder, ready mix. - Create textured paint by adding sand, plaster etc. - Paint on different surfaces with a range of media.	- Begin to control the types of marks made with a range of painting techniques e.g. layering, adding texture. - Select and use different brushes to explore and make marks of different thicknesses and using wet and dry paint techniques. - Mix paint to make secondary colours, adding them to the colour wheel. - Know how to mix primary colours to make brown. - Explore adding white to a colour to make tints. - Explore adding black to a colour to make shades. - Mix and match colours to artefacts, objects, given colours. - Work on different scales. - Use a brush to produce marks appropriate to work e.g. small brush for small marks. - Create different textured paint for an intended effect.	- Experiment with different effects and textures e.g. blocking in colour, washes, thickened paint creating textural effects. - Experiment with applying colour in different ways e.g. dotting, stippling, scratching, splashing. - Use light and dark when painting, mixing shades and tints with increasing confidence and for particular effects. - Build on understanding of the colour wheel, storing information through investigation on a colour spectrum. - Explore complementary colours – colours opposite each other on the colour wheel. - Work on different scales, selecting suitable brush size and type. - Introduce watercolour paints to create wash backgrounds. - Experiment with different types of paint and making own paint.	- Create different effects and textures with paint according to what they need for a task. - Use light and dark within painting and show understanding of complimentary colours. - Mix tints and shades with increasing confidence. - Experiment with creating tones – adding grey to a colour. - Investigate how artists use warm and cool colours – create and use in own work building on understanding of tints and shades. - Look at how artists paint foregrounds and backgrounds for perspective. - Work with increasing detail, using appropriate brushes. - Work with a range of paints: poster, acrylic and watercolour and investigate effects.	- Confidently control types of marks made and experiment with different effects and textures. - Mix and match colours to create atmosphere and light effects. - Mix colours, shades, tones and tints with confidence. - Start to develop a painting from a drawing. - Use watercolour paints and small brushes to develop detail. - Compose using fore, middle and background. - Create images with lots of tone but using only one colour - monochrome.	- Work with sustained independence and confidence to develop their own style of painting. - Use a range of effects to convey mood/feeling in their work. - Mix colour, shades, tints and tones with confidence and to achieve an intended effect - Choose the type of paint and tools to use for a particular purpose e.g. watercolour for design work, washes, thick paint. - Create a painting from a drawing. - Use watercolour pencils. - Use painting techniques as part of a mixed media at project. - Explore how artists have used colour, texture and movement to express emotions e.g. in self-portraits.
Sculpture	- Explore a range of malleable media such as clay, Papier Mache, salt dough, play dough. - Impress and apply simple decoration. - Make 3D models from junk and natural materials.	- Layered Relief Sculpture -make 3d models from Junk and Natural materials -experiment with constructing and joining recycled/natural manufactured materials -roll, pinch, knead and shape malleable materials -manipulate clay for a purpose -add texture to a slab surface	- Slab and Pinch techniques - develop slab techniques and add texture - experiment with constructing and joining materials - roll, pinch, knead and shape clay for a purpose - create a simple pot or vessel - add surface decoration	- Layers and Textured Tiles - plan, design and make models from observation or imagination - join clay securely by scoring and slip - construct a simple tile base - layer and join shapes to create 3d form - add texture inspired by expressive marks	- Relief Sculpture - make 3d models using construction materials - experiment with papier mache to create form - plan, design and make models from imagination - add painted finishes - layer shapes to create 3d relief	- Installation Art - large-scale 3d forms - manipulate materials to make new 3d forms (e.g. human figure, organic forms) - use Modroc or modelling clay to create 3d models - add final touches using paint - create surface patterns inspired by cultural decoration - work collaboratively on large-scale structures	- Symbolic Objects using clay or mixed media - create symbolic 3d forms -manipulate clay to create a thumb pot - use clay to create a coil pot with joined details (handles) - use smoothing techniques before painting - create surface patterns inspired by cultural decoration - add final finishes (paint/glaze)
Collage	Create simple collages using fabrics and materials, looking at colour and texture.	- Create images from a variety of media e.g. magazines, fabric, crepe paper - Arrange and glue materials to different backgrounds. - Sort and group materials by properties e.g. colour and textures. - Collect, sort, name and match colours appropriate for an image. - Create and arrange shapes appropriately. - Select and use textured paper for an image. - Fold, crumble, tear and overlap papers and other materials. - Work on different scales.	- Develop skills of overlapping and overlaying to place objects in front or behind in a collage. - Experiment with techniques to make mosaics. - Experiment with creating mood, feeling, movement and areas of interest using different media. - Use collage as a means of collecting ideas and information and building a visual vocabulary. - Experiment with a range of media to overlap and layer, creating interesting colours and textures and effects. - Embellish a surface using a variety of techniques, including drawing, painting and printing. - Select and use found materials with art media and adhesives to assemble and represent an image or stimulus.				
Printing	- Make rubbings of the natural environment. - Print with a variety of natural and manmade objects. - Develop simple patterns by printing with objects. - Print with block colours.	- Print with a range of hard and soft materials e.g. corks, pens, cotton reels, sponges. - Take rubbings to understand and inform their own textured prints and patterns. - Monoprint by marking into ink, or drawing onto the back of paper which has been placed on ink, controlling line and tone using tools or pressure. - Create repeating patterns. - Create simple relief printing blocks e.g. with string and card. - Make simple monochrome prints. - Experiment with overprinting motifs and colour.	- Work in greater detail when relief printing – making printing blocks. - Use two colour overlays when relief printing. - Explore lines, marks, shapes and tones through mono printing (using polystyrene tiles). - Print with two colour overlays. - Create repeating patterns. - Design a complex pattern made up from two or more motifs and printed a tiled version. - Combining prints to produce an end piece. - Create designs for prints by simplifying initial drawings/sketches. - Extend printing methods using Collagraph (on card/lino). - Through printing show increasing use of tools to control line, shape, texture and tone. - Colour mix through printing, create prints with at least three colour overlays. - Use printing techniques as part.				